

Release Notes — v1.0.32 to v1.0.33

6 Aug – 14 Sep 2026

Covers everything added since build 1.0.32. Main themes: snapshot handling, preset and OEM library correctness, group indication across membership changes, clearer errors and empty states, and crash hardening.

Upgrade notes

- **This build may need to be installed by hand.** Check for updates was failing on earlier builds, so System Engineer may never offer 1.0.33 automatically. If the in-app check reports nothing, run the 1.0.33 installer directly; the check works normally from this build onwards.

New features & UX

- Virtual devices can now be hidden while matching to live amplifiers. Both virtual and physical amps appeared in the same list, which made it hard to tell which row was a real amplifier.
- The Session and Network buttons now stay visible on every main view. They disappeared on some screens, which left no obvious route back to two core functions.
- The Network button now flags device availability changes made while you were on another screen, and clears once you have looked at the Network view.
- The "no devices found" message now points at the Network tab and offers a button that opens it. The previous wording gave no indication of where to go next.

Device & OEM support

- Added support for new and existing OEMs.
- Re-installing an OEM preset library from a backup no longer fails with an insufficient-rights message. Only the primary brand identifier was accepted, so a library saved under a secondary or default brand was refused even when signed in as its owner. Installations that are genuinely refused now say why.

Snapshots

- Snapshots can no longer be applied to a virtual device. The Apply button is disabled and explains that snapshots cannot be loaded onto virtual devices; previously the action was offered and then failed.
- Changing a snapshot at the amplifier while the snapshot editor is open no longer leaves the editor out of step with the device.

- Restoring a device-settings file that already contains its presets no longer rennumbers the preset slots the snapshots use. The remapping pass ran even when the slots were already correct.
- A damaged snapshot on a device no longer stops the remaining snapshots loading. Malformed snapshot data is skipped rather than abandoning the read.

Presets & device memory

- The preset-apply confirmation now names the modules the preset will be written to. The confirmation showed the preset and the arrow but left the target area blank, so there was no way to see what was about to be overwritten.
- The component-name mismatch warning now names the slots that disagree. The warning gave no indication of which slots were involved.
- Opening an OEM preset no longer resets its component name to the first entry in the list. The change was invisible at the time and only surfaced when the library was exported.
- Preset library folders are now saved before the application closes its device connections. Folders created late in a session were lost on exit, and saving against a connection that had already gone could fail outright.
- Deleting a preset library while one of its presets is still loading no longer causes a failure.

Groups

- Group mute is now shown on every member channel after the group membership changes. The mute was applied correctly, but some modules stopped indicating it once members were added or removed.
- Returning a group to the pool now works when one of its members is offline. The operation tried to amend members it could not reach.
- A device that reconnects while it is in a group is no longer added to that group a second time.
- Removing a channel from a group while the group is updating no longer causes a failure.
- Delay set on the group mixer now reaches the member channels.

Tune view (layout & UI)

- The group overlay EQ curve is now drawn on the Tune view EQ thumbnails, so a grouped channel shows the shaping being applied to it. Only the channel's own EQ was shown before.
- An input with no routed outputs now draws its crossover thumbnail instead of failing.
- Output logs for a module with no routed outputs now return empty instead of failing.

Files & sessions

- Saving device settings to a read-only or locked file now reports the problem clearly instead of failing without explanation.

- A file that is not a device-settings archive is now reported as unrecognised rather than being partly read.
- Session file import, move and export failures are now reported rather than passing silently.
- Session export now surfaces validation problems it previously discarded, and exported sessions no longer carry inlined device data.

Stability & crash fixes

- Check for updates works again. The update feed's certificate was being rejected, so the check failed for every user.
- Application startup is faster.
- Fixed the family of crashes that occurred while the application was closing, where background session saving and view-model teardown continued after the session database had gone.
- Fixed a crash when a device disconnected during a multi-device firmware update.
- Fixed a crash when a device was lost while its details were still being prepared.
- Fixed a crash when devices joined or left the network while a session was being matched.
- A device that reports no OEM identifier is now treated as concealed rather than raising an error.
- Fixed a memory leak in text fields that select their contents when focused.
- Settings archives that open successfully on a retry are no longer reported as crashes.
- Crash reports carry more context for support — including graphics and rendering details, the device involved, and the step that failed — and no longer include sensitive configuration values.